

# JANUARY

## SCOTCH DOUBLES NO-TAP TOURNAMENT

**BELL LANES**

**SUNDAY, JANUARY 26**

2 SQUADS 9:00 AM & 12:00 PM



<b>\$40 PER TEAM</b>	<b>MYSTERY SCORE INCLUDED!</b>
<b>No refunds/rollovers after January 17</b>	<b>(FIRST 3 GAMES)</b>

ANY GENDER COMBINATION  
COMBINED AVERAGE MUST NOT EXCEED 400

**BOWL 4 GAMES OF 9 PIN NO-TAP**

PLAY ON THE SAME SCORECARD AS YOUR  
PARTNER, ALTERNATING EACH SHOT

**NO ONE THROWS TWO SHOTS IN A ROW**

OPEN TO ALL BOWLERS 50  
YEARS OF AGE OR OLDER

PAYOUT 1 OUT OF 3 ENTRIES  
LIMITED TO 48 TEAMS PER SQUAD

Name _____	Average _____	Select Squad Time: <input type="checkbox"/> 9:00 AM <input type="checkbox"/> 12:00 PM
Phone _____	(Check box) RCSC Member <input type="checkbox"/> RCSC #: _____ Guest <input type="checkbox"/>	

Name _____	Average _____	
Phone _____	(Check box) RCSC Member <input type="checkbox"/> RCSC #: _____ Guest <input type="checkbox"/>	

I have a group that I would like to bowl with from a different entry flyer. (Check Box).

If so, write the names from that group here!

\_\_\_\_\_



**SUN CITY**  
ARIZONA  
RECREATION CENTERS  
OF SUN CITY

For More Details Call:  
**BELL LANES**  
16810 N. 99th Ave  
Sun City, AZ 85351



# Scotch Doubles Tournament Rules

## 1) Eligibility

- a) Each bowler must be 50 years of age or older.
- b) A team may only submit one entry. The same two bowlers cannot bowl as team in both squads. However, a bowler may enter into both squads if they bowl with a different partner.
- c) Each entry must be a team of 2 bowlers. Any gender combination can be used to form a team, so long as the team's combined average does not exceed 400 (see Averages section).

## 2) Format

- a) This will be a 4-game Scotch Doubles Handicap Event.
  - This is an alternating shot format.
  - Choose a teammate to bowl first. From there, the team will alternate shots until the conclusion of the fourth and final game. A bowler will never bowl consecutive shots.
  - This also applies to the end-of-game -> start-of-game shots. Whichever teammate did not bowl the final shot in the preceding game bowls the first shot of the subsequent game.
- b) The tournament will consist of 2 Squads (9 AM and Noon).
- c) The scoring method will be 9-Pin No-Tap.

## 3) Averages

- a) **Each bowler will use their highest average from the 2023-2024 season.**
- b) If no 23-24 average, use 22-23 average or 2024 summer league average.
- c) A team's combined average ***must not exceed 400.***
- d) If you only bowl in No-Tap leagues, you are welcome to enter. We have a conversion chart for your average. Note - The converted averages (not the No-Tap averages) will be used in regard to determining whether a team's combined average is under the 400 combined average cap.
- e) If a bowler cannot provide a verifiable average from the options above, they will be assigned an average of 220.
- f) All averages are subject to re-rate by the Bowling League and Tournament Manager.

4) Handicap is based upon 90% of the difference between 400 and the team's combined average.

## 5) Payouts

- a) The tournament shall have two divisions based on team average.
- b) The division specifications shall be determined once all entries are received.
- c) 1 out of 3 entries shall be paid out for each division.

## 6) Squad Time selection

- a) Entry into squads will be given on a first come-first serve basis. Each squad is limited to 48 team entries.
- b) On the day of the tournament, bowlers will have the opportunity to sign up for the same squad time for the following month's tournament.
- c) If bowlers wish to switch squads for the next tournament, they will need to wait until the following day to submit their entry form. A spot in the other squad is not guaranteed.

7) An effort will be made to grant all requests to bowl with a certain group, but it is not guaranteed.

If you have questions about the tournament,  
please contact Reid Gibbs at:  
Email: [rgibbs@suncityaz.org](mailto:rgibbs@suncityaz.org)  
Phone: 623-500-3385

**NO REFUNDS OR "ROLLOVERS"  
WILL BE ACCEPTED AFTER  
FRIDAY, JANUARY 17**